

***Fastgraph/Image for Windows***<sup>®</sup>  
Version 6.01 Release Notes

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# Introduction

The Fastgraph/Image 6.01 for Windows (FGIW) maintenance update is a version compatibility update for Fastgraph 6.01 for Windows.

This distribution contains patch files, not full libraries or units. After you apply the patches, your FGIW 6.00 libraries will be converted to version 6.01. Complete instructions for applying the update patches are provided later in this document.

The FGIW 6.01 update will work only if you have installed FGIW from the version 6.00 disk.

In addition, the update will work properly only with the original libraries or unit files. If you have modified these files in *any way*, you must re-install the original libraries, update the original libraries, and then make your own modifications to the resulting libraries.

Before applying the FGIW 6.01 update, you should make sure the disk drive on which the library or unit files reside has at least 500,000 bytes of free space (this space is needed only during the update process). After the update, all successfully patched files will be dated 10-16-00 (October 16, 2000) and have a 6:01 a.m. time stamp.

The files in this distribution are:

FGIW601.PDF	This file
FGIW601.RTP	Fastgraph/Image 6.01 update patches
PATCH.EXE	RTPatch application utility program
FGIWIN.H	Fastgraph/Image 6.01 header file for C/C++

## Applying the Fastgraph/Image 6.01 Patch

Follow these steps to apply the Fastgraph/Image 6.01 patch:

**Step 1:** Copy the files PATCH.EXE and FGIW601.RTP to the directory where you've installed the Fastgraph/Image 6.00 libraries or unit files, and make that directory your current directory. If you've installed FGIW for more than one compiler or platform and the library files reside in different directories, you'll need to apply the patch from each such directory (see Step 5).

**Step 2:** If you're using Delphi, rename the DCU files as follows:

For Delphi 2.0:

```
RENAME FGIWIN*.DCU *.D20
```

For Delphi 3.0:

```
RENAME FGIWIN*.DCU *.D30
```

For Delphi 4.0:

```
RENAME FGIWIN*.DCU *.D40
```

For Delphi 5.0:

```
RENAME FGIWIN*.DCU *.D50
```

**Step 3:** If you're using Watcom C/C++ 11, rename the library files as follows:

```
RENAME FGIWVC32.LIB FGIWVC32.LIB  
RENAME FGIWVCDD.LIB FGIWVCDD.LIB
```

**Step 4:** Apply the patch by entering

```
PATCH FGIW601
```

from the DOS command line. The PATCH utility will update all Fastgraph/Image 6.00 libraries and unit files found in the current directory.

Descriptive messages will appear as the individual patches are applied. When the PATCH command completes, it will display a summary showing how many files were updated and how many were "missing".

The missing files do not indicate a problem but merely mean you haven't installed FGIW support for that particular compiler or platform.

**Step 5:** If you've installed FGIW for more than one compiler, you must repeat Steps 1 to 4 from each directory where the library or unit files are stored for a given compiler. For example, suppose you've installed FGIW for Borland C++ (with library files in C:\BC5\LIB) and Delphi 5.0 (with unit files in C:\DELPHI5\LIB). First copy the files PATCH.EXE and FGIW601.RTP to the C:\BC5\LIB directory and issue the PATCH command to update your Borland C++ libraries. Following this, update the Delphi units by copying PATCH.EXE and FGIW601.RTP to C:\DELPHI5\LIB and issue the PATCH command again. The order in which you apply patches for different compilers does not matter.

**Step 6:** If you're using Delphi, rename the unit files back to their original names:

For Delphi 2.0:

```
RENAME FGIWIN*.D20 *.DCU
```

For Delphi 3.0:

```
RENAME FGIWIN*.D30 *.DCU
```

For Delphi 4.0:

```
RENAME FGIWIN*.D40 *.DCU
```

For Delphi 5.0:

```
RENAME FGIWIN*.D50 *.DCU
```

**Step 7:** If you're using Watcom C/C++ 11, rename the library files back to their original names:

```
RENAME FGIWVC32.LIB FGIWVC32.LIB
```

```
RENAME FGIWVCDD.LIB FGIWVCDD.LIB
```

**Step 8:** If you're using Visual Basic, you must now update the FGIWin.bas and FGIWinD.bas module files. Copy the files PATCH.EXE and FGIW601.RTP to the directory where you've installed the module files, and make that directory your current directory. Then apply the patch again as done in Step 4.

**Step 9:** If you're using PowerBASIC, you must now update the FGIWin.inc and FGIWinD.inc include files. Copy the files PATCH.EXE and FGIW601.RTP to the directory where you've installed the include files, and make that directory your current directory. Then apply the patch again as done in Step 4.

**Step 10:** If you're using C/C++ or C++Builder, copy the FGIWIN.H header file to a directory where the compiler normally searches for such files. The FGIWIN.H file supplied in this distribution replaces the same file from earlier versions of Fastgraph/Image for Windows.

**Step 11:** After applying the patch, you may delete all extra copies of the PATCH.EXE and FGIW601.RTP files. You should keep one copy of these files in case you later install libraries for other compilers from the Fastgraph/Image 6.00 disk.